Property Based Testing

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Tests are important for …

Stability of the projects

Confidence to make changes

(Refactoring)

Design

(Huh! I thought that was captured in JIRA-124)

Regression Detection

(upstream library devs said there are no breaking changes)

Testing is a great idea

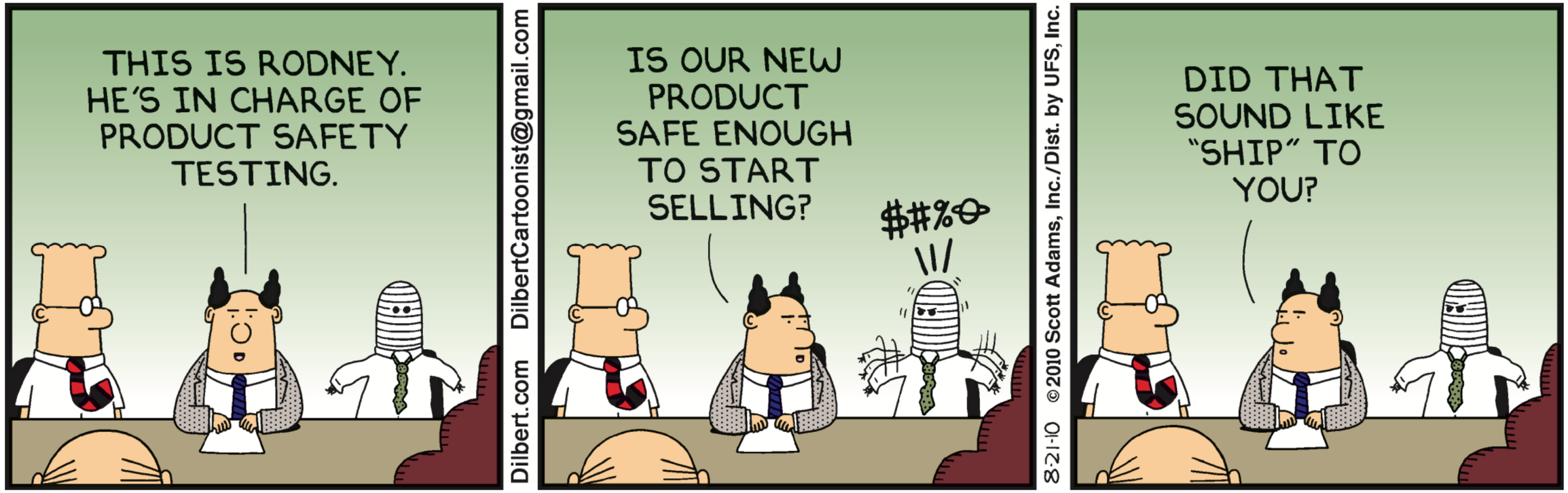
… but also hard …

Impediments to testing

Think of what you are testing

(exact set of inputs and outcomes)

Testing => "Indirect" value



two weeks for "unit testing"

Can we write code to write tests for us ?


I CAN'T DEVELOP AN AUTOMATED TESTING SYSTEM BY THE ARBITRARY DEADLINE YOU SET.
www.dilbert.com scottadams@aol.com
TRY WORKING SMARTER, NOT HARDER, WITH A SENSE OF URGENCY, AND A BIAS FOR ACTION.
7-30-07 ©2007 Scott Adams, Inc./Dist. by UFS, Inc.
OR MAYBE YOU COULD DO SOME-THING DIFFER-ENTLY.
I'M NOT THE ONE WHO CAN'T GET HIS WORK DONE.


WHAT IF I TOLD YOU
MEOW


WHAT IF I TOLD YOU
Hypothesis
MEOW

What is Hypothesis?

Hypothesis is a modern implementation of property based testing

http://hypothesis.works

QuickCheck

rom Wikipedia, the free encyclopedia

For the convenience store, see Quick Chek.

QuickCheck is a combinator library originally written in Haskell, designed o assist in software testing by generating test cases for test suites. It s compatible with the GHC compiler nd the Hugs interpreter.

n QuickCheck the programmer writes ssertions about logical properties hat a function should fulfill. Then QuickCheck attempts to generate a est case that falsifies these ssertions. Once such a test case is ound, QuickCheck tries to reduce it o a minimal failing subset by emoving or simplifying input data that are not needed to make the test fail.

QuickCheck

Developer(s)	Koen Claessen, John Hughes
Initial release	1999
Stable release	2.6 / 7 March 2013; 5 years ago
Operating system	Unix-like, Microsoft Windows
Available in	Haskell
Type	Software testing
License	BSD-style
Website	www.cse.chalmers.se/~rjmh/QuickCheck/

he project was started in 1999. Besides being used to test regular programs, QuickCheck is also useful for building up a functional specification, for locumenting what functions should be doing, and for testing compiler mplementations.[1]

Re-implementations of QuickCheck exist for a number of languages:

... runs your tests against a ***much wider range of scenarios*** *than a human tester could...*

*... finding **edge cases** in your code that you would otherwise have **missed**.*

It then turns them into simple and easy to understand ***failures***

(so that your users don't have to discover "edge-cases")

Hypothesis integrates into your normal testing workflow

Installing

```
pip install hypothesis
```

Writing tests

A test in Hypothesis consists of two parts:

1. A function that looks like a normal test in your test framework of choice but with some additional arguments
2. and a `@given` decorator that specifies how to provide those arguments.

How does a property test look like?

```
from hypothesis import given, strategies as st
@given(st.integers(), st.integers())
def test_ints_are_commutative(x, y):
    assert x + y == y + x
```

» `@given` turns test into a property

» runs a number of times

» … with random input

» … generated by the *strategy*

» reports failed *examples*

```
# ... continued ...

@given(x=st.integers(), y=st.integers())
def test_ints_cancel(x, y):
    assert (x + y) - y == x

@given(st.lists(st.integers()))
def test_reversing_twice_gives_same_list(xs):
    # This will generate lists of arbitrary length (usually between 0 and
    # 100 elements) whose elements are integers.
    ys = list(xs)
    ys.reverse()
    ys.reverse()
    assert xs == ys

@given(st.tuples(st.booleans(), st.text()))
def test_look_tuples_work_too(t):
    # A tuple is generated as the one you provided, with the corresponding
    # types in those positions.
    assert len(t) == 2
    assert isinstance(t[0], bool)
    assert isinstance(t[1], str)
```

How do property-based tests work?

- Properties define the bevaviour
- Focus on high level behaviour
- Generate Random input
- Cover the entire input space
- Minimize failure case

Strategies

- The type of object that is used to explore the examples given to your test function is called a SearchStrategy.
- These are created using the functions exposed in the `hypothesis.strategies` module.
- strategies expose a variety of arguments you can use to customize generation.

```
>>> integers(min_value=0, max_value=10).example()
1
```

Strategies

- Based on *type* of argument
- NOT exhaustive -- failure to falsify does not mean true.
- Default *strategies* provided
- You can write your own generators

Adapting strategies

```
# Filtering
@given(st.integers().filter(lambda x: x > 42))
def test_filtering(self, x):
    self.assertGreater(x, 42)


# Mapping
@given(st.integers().map(lambda x: x * 2))
def test_mapping(self, x):
    self.assertEqual(x % 2, 0)
```

Sample of available stratgies

- one_of
- sampled_from
- streams
- regex
- datetimes
- uuids

Shrinking

Shrinking is the process by which Hypothesis tries to ***produce human readable examples*** *when it finds a failure – it takes a complex example and turns it into a simpler one.*

Falsified example

```
# two.py
# A sample falsified hypothesis
from hypothesis import given, strategies as st

@given (st.integers(), st.integers())
def test_multiply_then_divide_is_same(x, y):
    assert (x * y) / y == x

# Result:... falsifying_example = ((0, 0), {})


if __name__ == '__main__':
    test_multiply_then_divide_is_same()
```

Composing Strategies

```
>>> from hypothesis.strategies import tuples
>>> tuples(integers(), integers()).example()
(-24597, 12566)
```

Composing and chaining

```
    # chaining
    @given(st.lists(st.integers(), min_size=4, max_size=4).flatmap(
        lambda xs: st.tuples(st.just(xs), st.sampled_from(xs))
    ))
    def test_list_and_element_from_it(self, pair):
        (generated_list, element) = pair
        self.assertIn(element, generated_list)
```

import unittest

```
import unittest


class TestEncoding(unittest.TestCase):
    @given(text())
    def test_decode_inverts_encode(self, s):
        self.assertEqual(decode(encode(s)), s)


if __name__ == '__main__':
    unittest.main()
```

Hypothesis example database

» When Hypothesis finds a bug it stores enough information in its database to reproduce it.

» Default location `$PRJ/.hypothesis/examples`

Reproducing test failures

Provide explicit examples

» Hypothesis will run all examples you've asked for first.

» If any of them fail it will not go on to look for more examples.

```
@given(text())
@example("Hello world")
@example(x="Some very long string")
def test_some_code(x):
    assert True
```

Reproduce test run with seed

» You can recreate that failure using the `@seed` decorator

Health checks

- Strategies with very slow data generation
- Strategies which filter out too much
- Recursive strategies which branch too much
- Tests that are unlikely to complete in a reasonable amount of time.

Settings

Changing the default behaviour

```
from hypothesis import given, settings


@settings(max_examples=500)
@given(integers())
def test_this_thoroughly(x):
    pass
```

Available Settings

```
>> database -- " save examples to and load previous examples"

>> perform_health_check

>> print_blob

>> timeout

>> verbosity
```

Choosing properties for property-based testing

- Different paths, same destination (eg: `x+y == y+x`)
- There and back again (eg: `decode(encode(s)) == s`)
- Transform (eg: `set([1,2,3,4]) == set([2,3,41])`)

Choosing properties for property-based testing (2)

- Idempotence (eg: `uniq([1,2,3,1]) == uniq[(1,2,3)] == uniq[(1,2,3)]`)
- **The Test Oracle** (Test an alternate/legacy/slow implementation)

Source -- Choosing properties for property-based testing | F# for fun and profit

Thank you!

read code -- http://hypothesis.readthedocs.io/en/latest/usage.html